#### COURSE SYLLABUS

# Managing Multimedia Projects

Winter Semester, 2017 (January 2018) Email: ondrej@ojurik.com

#### Instructor:

Ondrej Jurik, MSc. Senior Advisor to People in Need and formerly: Head of Latinamerican Program at People in Need, co-founder of technet.cz and financninoviny.cz

### **Class Hours:**

Monday (January 8, 2018) to Thursday (11/1/18) 9:00-14:30, Friday (12/1/18) 9:00 - 10:30 Lecture: 12x45 minutes Workshop: 12x 45 minutes

## **Description:**

Many journalist today are required to work on multimedia projects. Any journalism graduate should have the basic information about how these projects are created and what are some of the basic principles around them. Therefore this course introduces students to management of multimedia projects (websites, apps. etc.) and basic concepts of Project Cycle Management.

#### **Course Objectives:**

The objective of this course is to familiarize students with various aspects of project management and give students the ability to apply these concepts as part of workshops and in their homework assignments.

## Organization:

The class includes both theoretical lectures and practical workshops. The concepts explained during lectures are applied in workshop assignments.

# Course Topics:

#### Monday - January 8th

	Lectures (45 minutes) Workshops (45 minutes)		Workshops (45 minutes)
9:00-10:30	1	troduction to Managing Multimedia and Project Cycle Management Project Selection/ Project Scoping Questionnaire	
10:45-12:15	2	2 Project Cycle Management I (Scoping, Brainstorming, Proposal, Testing, Analyzing, Archiving) Brainstorming /Project Management Tools/Setting up a website	
12:15-13:00	Lunch Break		
13:00 - 14:30	3 Human Oriented Design & User Interface, Writing for Multimedia Multimedia Assignment 1 (text)   (do's, dont's) Interface, Writing for Multimedia Multimedia Assignment 1 (text)		Multimedia Assignment 1 (text)

## Tuesday - January 9th

9:00-10:	:30	4 Budgets, Cost Monitoring, Risk Management, Reporting Basics of shooting video		Basics of shooting video
10:45-12	2:15	5	Team Management (selecting team members, interviews)	Multimedia Assignment 2 (graphics)
12:15-13:00 Lunch Break				

13:00 - 14:30	6	Management Styles (leadership, management styles, successful teams, motivation)	Video Editing Tools, Multimedia Assignment 3 (video)

# Wednesday - January 10th

9:00-10:30	7	Localization (adapting projects for other languages and cultures) Multi Language sites	
10:45-12:15	8	Legal Issues (contracts, copyright, privacy) Privacy, terms of use, cookies	
12:15-13:00	Lunch Break		
13:00 - 14:30	9 Business Travel (flights, per diems, meetings)Digital Security & Cryptography		Planning a virtual business journey

## Thursday - January 11th

9:00-10:30	10	Midterm test Relationships with customers and partners, presentations (Surveys)	Surveys
10:45-12:15	11	Project Cycle Management II	Project proposal, project pitch
12:15-13:00	5-13:00 Team Preparation for Project Preparation		
13:00 - 14:30	13:00 - 14:30		

# Friday - January 12th

9:00-10:30	12 Team Project Presentation	Workshop Evaluation
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## Workshops:

At the beginning of the week the students will select a project on which they will work as a team for the duration of the course. At the end of the course each group will be required to show a semi-working prototype and present it to the rest of the class.

Sample of project for selection:

- section of newspaper website showing delays of main highways/train routes
- subsite of NGO website presenting cases of human rights abuses in a country
- subsection of a television site for a special event (Elections, Olympic Games etc)
- subsite of UN website presenting development of number of HIV in a continent
- students can suggest their project as well

# Grading

This class requires minimum of 70 points (out of 100) to pass. The points will be assigned in the following manner: Attendance: 2 points per class - total 24 Multimedia assignments: 3x 10 points each - total 30 Mid-term test: 16 points Project Presentation 30 points

# Text and required supplies:

- Texts for this class will be provided in a form of photocopies or downloaded pdfs. Although encouraged students are not required to buy the books.
- Students need to have laptops for all classes (open or cloud or trial software will be used)

#### Required reading:

FINNEY, Elaine England and Andy. *Managing multimedia: project management for Web and convergent media*. 3rd ed. New York: Addison-Wesley, 2002, xi, 340 p. McGraw-Hill "Demystified" series. ISBN 02-017-2898-2.

ROBERTS, Paul. Effective project management. Philadelphia, PA: Kogan Page, 2011, x, 291 p. ISBN 07-494-6158-6.

KEMP, Sid. *Project management demystified*. New York: McGraw-Hill, 2004, xi, 340 p. McGraw-Hill "Demystified" series. ISBN 00-714-4014-3.

The Philosophy of UI Design: Fundamental Principles. USA: Apple, 1992. Available at: https://developer.apple.com/library/mac/#documentation/UserExperience/Conceptual/AppleHIGuidelines/HIPrinciples/ HIPrinciples.html#//apple\_ref/doc/uid/TP30000353-TP6

NORMAN, Donald A. *The design of everyday things*. 1st Basic paperback. New York: Basic Books, 2002c1988, xxi, 257 p. ISBN 04-650-6710-7.

NIELSEN, Jacob. How Users Read on the Web. [online]. 1997. vyd. [cit. 2013-04-27]. Available: http://www.nngroup.com/articles/how-users-read-on-the-web/

#### **Optional reading:**

NIELSEN, Jakob a Kara PERNICE. *Eyetracking web usability*. Berkeley, CA.: New Riders, 2010, xix, 437 p. ISBN 03-214-9836-4.

SCHNEIER, Bruce. Secrets and lies: digital security in a networked world : [with new information about post-9/11 security]. Pbk. ed. Indianapolis: Wiley, 2000. ISBN 04-714-5380-3.

KAHN, David. *The codebreakers: the story of secret writing*. [Rev. ed.]. New York: Scribner, c1996, xviii, 1181 p. ISBN 06-848-3130-9.

NIELSEN, Jacob. Teenage Usability: Designing Teen-Targeted Websites. NIELSEN NORMAN GROUP. [online]. [cit. 2013-04-27]. Available at: http://www.nngroup.com/articles/usability-of-websites-for-teenagers/

CHOUINARD, Yvon. *Let my people go surfing the education of a reluctant businessman*. 6th ed. New York: Penguin, 2006. ISBN 01-430-3783-8.

HSIEH, Tony. *Delivering happiness: a path to profits, passion, and purpose.* 1st ed. New York: Business Plus, 2010. ISBN 04-465-6304-8.

HONEY, Peter. Improve your people skills. 2nd ed. [with extra material]. London: CIPD, 2001. ISBN 08-529-2903-X.

BRUCE, Anne. *How to motivate every employee: 24 proven tactics to spark productivity in the workplace*. New York: McGraw-Hill, c2003, ix, 48 p. ISBN 00-714-1333-2.

MEYER, Danny. *Setting the table: the transforming power of hospitality in business*. New York: HarperCollinsPublishers, 2008. ISBN 00-607-4276-3.